



## GENESIS STEAM VR DESIGN STUDIO

GENESIS STEAM is hosting an exclusive Virtual Reality (VR) Design Studio young creators interested in learning more about VR Design.

World renowned photographer, adventurer, and film maker, Michael Muller will share his own experiences working with this new medium through his VR film "Into the Now"  
[www.intothelowvr.com](http://www.intothelowvr.com)

Participants will get hands on experience with the Go Pro Fusion 360 Camera and the Oculus Go. Each session will utilize contemporary art techniques and cutting edge fabrication equipment in the GENESIS Innovation Lab where they will imagine and build a future ocean prototype and story.

By the end of each week-long session, participants will create their own VR film using a combination of high-tech and low-tech tools and materials guided by the art of the MAF, Genesis mentors, and the problems facing the oceans of tomorrow.

### PROGRAM DETAILS

**WHEN:** August 6<sup>th</sup> - 9<sup>th</sup>  
August 13<sup>th</sup> 16<sup>th</sup>  
9am-1:30pm (snacks provided)  
*\* Participants may attend one week or both weeks*

**WHO:** Ages 8-16  
*\* No previous experience needed*

**WHERE:** GENESIS Innovation Lab @ MAF  
Marciano Art Foundation  
4357 Wilshire Blvd, Los Angeles

**COST:** Free for participants  
Limited spaces available

### CONTACT

To register: [www.genesissteam.org](http://www.genesissteam.org)

For more information please contact Daniella Simon, Program Director  
at [Daniella@genesissteam.org](mailto:Daniella@genesissteam.org) or call 310-494-0180

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[www.genesissteam.org](http://www.genesissteam.org)